
**Photography and graphic
technology — Extended colour
encodings for digital image storage,
manipulation and interchange —**

**Part 3:
Reference input medium metric RGB
colour image encoding (RIMM RGB)**

*Photographie et technologie graphique — Codages par couleurs
étendues pour stockage, manipulation et échange d'image
numérique —*

*Partie 3: Codage d'image en couleurs RVB par référence d'entrée par
voie métrique*





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